HEADLANDS CENTER FOR THE ARTS LDA 184 - Capstone Studio | Marin Headlands Site Design Instructor: Elizabeth Boults | Project by: Jessica Fahmy

### Design Goals

- Define a stronger identity and entry experience for the HCA
- Strengthen the opportunity for public interface between the HCA and GGNRA

• Provide HCA residents with a private, outdoor area for creative work

# **SECTION B-B**

# **Concept Diagram**

The location of the "fault" was determined by the perspective point of view of the existing artist residence. The location where all the lines intersected formed that point of overlap in space where the fault is placed.

# Design Narrative

This design is inspired from the topography causes by the seismic activity that took place at the Marin Headlands. It emphasizes the idea of the tectonic plates and the shifting of land over millions of years through a series of walls along with a trail system. These walls act as tiers, draining from the east of the site to the west. There are four different walls, the "tectonic" wall, the "Miwok" wall, the "War" wall, and the "art wall, all representing the history of the site. Each wall and its adjacent walk have materials representing their theme that fade from one material to the next. The project also has a series of gathering spaces, such as, an overlook mound, a riparian area, a tree grove, an event area, lawn space, and a "fault" park. Inside the "fault" there are a series of "outdoor rooms" made from contrasting materials from all of the four walls. The fault park is intended to be a meditative space for the artist residence to be inspired for their future works.

## Site Plan

Creative Cartography

